



Forum: Gallery Art

Topic: High Quality Pics of Men and Women for Manips

Subject: Re: High Quality Pics of Men and Women for Manips

Posted by: JrMcDeath

Posted on: 2007/7/16 14:53:37

Quote:

ortiz01lgnd wrote:

Er... turn down the strength
you have it up too high...

You mean the Hardness? Can't the same effect be achieved by using the blur tool with the hardness turned down, or by Gaussian Blurring the selected image or by just despeckling it to reduce the graininess? or does the smudge tool have an added benefit? My goal isn't simply to "blur" the pixels for a "soft" look. I want the image to be crystal clear and sharp but without being pixelated and grainy. Like, I wanna be able to see the details clearly -- for instance, if the lady has tiny blond hairs on her arm, I wanna be able to see them. if I simply enlarge an image and blur it i wont be able to see such detail.

I sense laziness. Well, you will have to find some really High Res pics to show off their arm hair. I guess your idea of a manip and mine are different... it is about the manip of the image... not the detail of the arm hair on the girl. Even if I found a poster size image of a girl on the web... the arm hair will be gone because I clean up all my images. That is the least bit of your problems.

Also, do my images look "Blurry"? You need to veer away from the easy "filter" and start manipulating... actually hand painting stuff. And no, we do not mean hardness. When you select the Smudge tool, the Opacity is in the option window at the top of the work area... reduce that and you won't smudge everything to death... also, work in small circles when smudging to clean up... it keeps all the pixels where they need to be.

But I guess for the time being use Hawk'sa method, it sounds like that is more of what you are looking for.