



Forum: Gallery Art

Topic: Taboo Subject - Bad Art

Subject: Re: Taboo Subject - Bad Art

Posted by: daswook

Posted on: 2010/3/13 0:29:15

You know, If people can't handle critiques they should not call themselves artists. After all, Art grows from critiques. I am still in my rookie year as a Heromorph member and manip artist and I look forward to critiques with every picture I post. If every one just says "nice job" or whatever then my art will become staid and boring as I will begin to feel that I have already achieved greatness when I have not. I remember when I posted my manip of Darkseid's Female Furies (go ahead take a look and see how many mistakes you can find, it's okay), I spent a lot of time on the pic and thought it was perfect until the great OCP gave me his honest opinion on why the pic was not up to par. He let me know what was wrong and he even offered me advice on how to fix it and make it look better. Now I still haven't made the pic much better but I still consider it one of my favorites because it got "critiqued" by one of the best artists on Heromorph and it helped me grow as an artist. Had I never gotten the critiques and advice I would probably not pay as much attention to detail as I do now a days. I would still be posting "rush jobs" instead of taking my time on a pic or to learn from tutorials. I know I have a long way to go to become one of Heromorph's best (it's a goal I will be working on for years) but the only way I can ever achieve that goal is with the honest critiques and advice that can be given to me by the artists at Heromorph. If a pic sucks, tell me why, don't just say it sucks and leave it at that. This site is a great place for us artists to grow and develop our skills and anyone who gets offended by sage advice and critiques should post thier art elsewhere where people can lie to them to thier EGO's contentment. I, myself would rather hear what's wrong with a pic so I can improve as an artist. I promise I won't be offended, after all I am an adult. As for "Kindergarden" art, we all had to start somewhere. Agree or disagree, I welcome all critiques.