



**Forum: HM General Chit Chat**

**Topic: New Girl in house with question**

**Subject: Re: New Girl in house with question**

Posted by: Dark Wanderer

Posted on: 2011/4/3 16:03:58

Still looking good. you will need to adjust Bumpmap or Displacement intensity. and remember that what ever you want raised would need to be white then grey then black for what you don't want raised. hope this helps.