



Heromorph

Forum: HM General Chit Chat

Topic: Spider Woman Mask Texture

Subject: Re: Spider Woman Mask Texture

Posted by: JrMcDeath

Posted on: 2011/8/12 9:03:11

I don't want to use the goggles... they don't work for me in this application. (I tried and wasn't satisfied with the results)

All I want to do is find a way to seal off the eye holes on the V4 mask.



That is what I am trying to do.

But thanks for your feedback!