



Heromorph

Forum: HM General Chit Chat

Topic: Spider Woman Mask Texture

Subject: Re: Spider Woman Mask Texture

Posted by: Chup@Cabra

Posted on: 2011/12/7 1:34:57

Wish I could offer some kind of help, but whenever I do a SW image I just 'white out' the eyes in photoshop post render (and it looks really crappy with my poor PS skills :))