



**Forum: HM General Chit Chat**

**Topic: Hello! Is anybody Home?**

**Subject: Re: Hello! Is anybody Home?**

Posted by: chillyplasma

Posted on: 2012/7/20 22:18:06

?If you want good artists to stay, comment on their work!? Who are you talking to?

Okay, I have to spell this out. Getting the mods and current contributing members to comment is not the problem, they already do things. You need the lurker-members and casual viewers to join in if you want more comments. But these are the type of people who are not sticking around to read the forums (or even the blurbs under the images) and, quite frankly, don?t care. Heromorph is just another image repository to them, if you want people to take time to comment (or take part in any other way) Heromorph needs to be something different.

The other thing I didn?t want to say outright is that perhaps people are already taking your advice ?If you want good artists to stay, comment on their work!? If images aren?t getting comments then the artists aren?t good. The silence is deafening, so to speak.

Comments aren?t always a good thing. To satisfy your curiosity I first found Heromorph (as Coldblood) when someone (I believe it was Dragondack) was posting my images and taking credit. That was fixed, I left and came back about a year later (as Furious Max) and spent a lot of time arguing that Heromorph should only allow artists to post their own work. I don?t think I?ve ever really had friends here, I am too much trouble.

Looking back through old images here some great artists got masses more comments than I did. Yet they stopped painting and I did not. So clearly more comments does not equal an artist sticking around.

You then mention the correlation of popularity and comments. But correlation is not causation. I would suggest the relationship is the opposite. Deviantart is NOT popular because it gets more comments, Deviantart gets more comments because it IS popular. Same thing with Heromorph, the popularity drives the comments.

Quibbling over comments is not the point I was making. If you have a plan to get more comments then go ahead with it. If it works, great.

My point is that the web is a different place now. In 2012 Heromorph is no longer special and will continue to be dwarfed by bigger and better sites until one day it isn?t here anymore. Places that don?t adapt, fail. Heromorph could find new relevance by changing (morphing?) into something different, something you can?t find elsewhere.