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Topic: ideas

Subject: Re: ideas

Posted by: StarChild

Posted on: 2013/2/2 1:45:55

vash, i don't consider myself one of the 3D Heavyweights at this site..but i'm no slouch either. i remember how it was when i first starting dabbling in digital art and believe me the critique/criticism i received from the guys here has done nothing but driven me to get better. i value their opinion [when they're considerate enough to offer it..i.e. comment] so take what it said to heart and use it as a goal to basically leave them speechless. lol. since you use the same program as me i'd be more than willing to offer any advice i can.