

Heromorph

Forum: Challenges & Duels Topic: The Great Superhero Smackdown Round 2 Subject: Re: The Great Superhero Smackdown Round 2 Posted by: Thayne Posted on: 2006/7/4 8:16:39

Firebird

Powers: can control/generate/absorb fire. Fly. Raise or lower temperature in immediate area. Shoot fireballs. Also has been biochemically engineered to teleport.

Weapons: Katana, Quarterstaff that can extend or retract. Quarterstaff also comes with laser (which can be adjusted to act as a whip) on one end and blade on the other. Has been known to ocasionally carry a pistol grip shotgun. Crystal on neck allows telepathic link between team. (blame the telepath chick he used to date)

Brief History: Former leader/co founder of Universe Inc. Head holographic session powers trainer.