



**Forum: Gallery Art**

**Topic: Ok got Poser 7 what now?**

**Subject: Re: Ok got Poser 7 what now?**

Posted by: HubCap

Posted on: 2007/10/31 13:02:43

Quote:

cypher389 wrote:

I am a Poser 7 user, and love the program. I never had any problems importing content from P6 to P7, I couldn't tell you from earlier versions than P5. Bear in mind that some of the newest content is specifically made for P6 or above due to their material shaders. Toxic Angel does do some killer work, but he only uses Poser for the figure, everything else is postwork, a testament to his skills. If you're looking for 3D modeling, I'd use Carrera, Hexagon, or Shade. Poser isn't really made for modelling, more for human figures which it excels at.

Well like I said I want to do stuff kinda of like ToxicAngel but am unsure what to do render the body and postwork it? Or do I use props and the body? I tried to read the manual on the poser CD but it reads like a VCR manual LOL. I just wondered if theres a start to finish type tutorial somewhere of poser/photoshop figure art I guess is what you'd call it???