Forum: HeroMorph site questions & Suggestions
Topic: Comment on comments (or lack of)
Subject: Re: Comment on comments (or lack of)
Posted by: chillyplasma
Posted on: 2008/8/30 1:29:41

I don't mean to get off-topic but I can tell PC why most do not view 3D as art:
With 3D software you can sell/trade/giveaway models, costumes, props, environments and even poses.
This means that if another person were to take all of these then, with only the ability to use the software, create exactly the same image. The thing about being art is it has to have something unique and organic about it*.   Take drawing, if an artist draws a sketch then (under normal circumstances) he could never draw that exact sketch again.

For the record I don't consider myself an artist, though I sometimes use the term as I can't think of a better one.

* my flatmate is doing a philosophy in art paper, I been hanging around her too much.

P.S. I'm enjoying the discussion. I think the next topic should be the future of Heromorph... where is it going, how to keep interest up, to change or not to change etc...