

Heromorph

Forum: HeroMorph site questions & Suggestions Topic: Comment on comments (or lack of) Subject: Re: Comment on comments (or lack of) Posted by: Yunners Posted on: 2008/8/31 16:45:56

There are two main types of critiques that I've received in the past, one I really appreciate one one type I effin' hate. What I mean by critique is not "Cool image" or "Wow I like this", those kinds of comments are just that, comments. Not that I don't appreciate those either. The first is a content critique, such as "Her skit shouldn't be that shape" or "Her boots aren't like that", as opposed to "Her leg should bend like that" or "Her shoulders should be more slumped" or even "The shadows are a bit too strong compared to the light source.". Sadly, I get too much of the former and not enough of the latter. It's the content critique I hate for one main reason; I'm not a 3d moddler. If I could get her boots to look the way they're meant to or to get her skirt to be the right shape, I would have. That's not a critique, that's a nitpic. And that's why I hate them. Whereas the other kind I referred to, while still not wholly positive, they still helpful. I'm still learning things like lighting and posing and I need every helpful comment I can get that helps me improve my next image.

Does that make sense or do I sound like a lunatic?

And yes, I'm aware I'm not the best when it comes to giving comments. so no need to point that out.