



Forum: HeroMorph site questions & Suggestions

Topic: Comment on comments (or lack of)

Subject: Re: Comment on comments (or lack of)

Posted by: Tartanninja

Posted on: 2008/9/2 9:57:24

I mostly comment when an image grabs me and makes me go 'wow'. I'm still pretty new at 3d and haven't paid all of my dues yet.

If I know the artist, I will make critiques. If I know them, I know how I can phrase a critique without getting my head torn off.

I agree with Bio, artists are a bit insecure and passionate about their work. If you are passionate about it, you probably shouldn't be doing it. I know that Bio and I have had serious discussions about my work and I've defended it heavily. Then I try what Bio suggests and he's usually right.

I've seen the argument that 3d isn't art. I was on a website and some guy went off, "True art is..." blah blah blah. According to his argument nothing in 3d is original, unless to model it yourself. Then he mentioned photography. Photography is art. Sadly; according to him, unless the picture of the bowl of fruit is of a bowl you hand crafted and the fruit is from your orchard and the film is something you made with your own silver emulsion formula, you aren't an artist.

camera=computer

film=program (poser, DAZ...)

bowl of fruit=downloadable content

I try never to call myself an artist, because of people like him. I make, what I consider to be, 3D art.

Anyway, being a Herald of 3D, I'll do my best to comment more on images and impart what little I know about 3D. I apologize for not already doing that..