



**Forum: HM General Chit Chat**

**Topic: Is it Art?**

**Subject: Re: Is it Art?**

Posted by: Thayne

Posted on: 2008/9/13 9:13:23

I hope the "playing with barbies" comment isn't what started your rant. But since we're on that route. I myself am not saying 3d isn't art. I see that it is.

I have heard the arguement that because YOU didn't create the Vicki 4 model. Nor did YOU create the clothes that were loaded and dressed upon her. And because every time you upload a picture you have to give credit to every single person who even so much as breathed a stitch that you used. Then therefore it is nothing more than playing with Barbies. I agree with that statement, to an extent.

Ubald is one who credits people, but his end result is all his own. You can't deny that.

Colero isn't one I've seen to have to credit others. Nobody's denying he's a 3d artist. In fact, I don't care what he is. He's mind bogglingly amazing at what he does.

What I really can't stand is the attitude that 3D is the future and there's no room for 2d or otherwise. If that were the case then Vallejo, Royo, Jim Lee, and the entire staff of Heavy Metal Magazine would be out of a job.

There are purists on both sides of the fence. And honestly, they can all kiss my ass. As long as the end result inspires you, who cares whether it's 2d, 3d, Poser, or 3DSMax.

..... and now that I've actually had time to read what everyone else in this thread said, I see I'm just repeating them.

I do think though that this definition of art can go further than just us. I mean, singers for example. They can do things with their voice that gives them a reason to be called an artist. Or hell, even the people who think up things like that sailboat building in Dubai, or a brand new Corvette design. I consider them artists.