Forum: Gallery Art
Topic: Helpful tips and techniques
Subject: Re: Helpful tips and techniques
Posted by: bmcdaniel
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Since I started this thread I figured I would post something first.
When I am done posing my models in Poser, I go to the Material room and add an Edge Blend mode to most of my surfaces.
This creates a more realistic shading to my renders, giving a better sense of depth and adds a little bit of texture.
Experiment with the colors and attenuation. :D

Try it and see how it works for you. Happy rendering.