

Heromorph

Forum: Gallery Art Topic: Helpful tips and techniques Subject: Re: Helpful tips and techniques Posted by: bmcdaniel Posted on: 2008/10/28 18:39:19

One other I always suggest, is when adding lights, especially multiple ones, use 'render passes'. This is really helpful for seeing what each light is doing in a scene. I find most of the time, I have more lights than I need. Render passes literally renders each light as an image and allows you to compare each one and then can help adjusting each light as needed. Happy rendering......