



**Forum: Gallery Art**

**Topic: Important Questions**

**Subject: Re: Important Questions**

Posted by: ReddEra

Posted on: 2009/8/13 15:32:26

Quote:

JrMcDeath wrote:

Personally Redd, I would not send anything to a company that is an original of yours to try and get a gig. No offense to Jinky... but no matter how honest a company may be, there might be a bad apple that likes what they see and decides to run with your idea. I had that happen to me with a fishing lure that I designed and tried to sell to a major manufacturer... they sent me back a very nice letter saying no thank you and then about a year later, a lure, that looked a lot like mine came out. I am not saying that the company stole the idea... but someone might have seen it and went with it. The good thing was that the lure worked.

I don't trust many people that have the ability to turn something I have done into profit for themselves. I would tread lightly.

Well, I agree. In a way.

See the cool thing about the online portfolio is that you can't save the pictures. Since everything is digital.

That's the way I'll be sending it all.

But there is always print screen, then there is always the company requests that I send hard copies. This is so frustrating cause I really think 'Rose' is better in every way. That is what I want representing me.

I was thinking about sending an older version of the story, or changing how it actually goes just for that scene. So that even if it is stolen. It won't be the original story. and like I said the main character is modeled after me. Our faces are very similar.

but like I said I'm still hesitant. but what if the company wants to run my story. What if that is what gets me the job....

so you see the problem. I've agreed with your line of thinking but what if that's what's holding me back?