



**Forum: HeroMorph site questions & Suggestions**

**Topic: Starkillers Transmap Tut-Images**

**Subject: Re: Starkillers Transmap Tut-Images**

Posted by: Tomokatu

Posted on: 2009/9/9 21:59:25

Quote:

Let me see what we can do for you.... check back.

This is me - checking back.

Is a month enough time?

I just re-downloaded the tut in case it has been upgraded. Yet to open it to see what (if anything) has changed.

I've been looking at Peter Cotton's Smackdown (and all the other) costume texture files and even though I've got them installed in P7 and even configured and saved a couple of character files, I want (I got a NEED here!)

to start experimenting with a view to eventually creating my own.

Getting new spectacles tomorrow for the first time in ten years so I won't have to strain my back getting >||< THIS close to my screens.