

## Heromorph

Forum: Commisions and Requests Topic: Fantastic Four Poser figures Subject: Fantastic Four Poser figures Posted by: Noppie Posted on: 2009/11/2 15:51:47

To whom this may concern

I am seeking Fantastic four Poser figures, ideally utilizing James and Jessi from from Poser 6 or 7. I thought I had post this request a few days ago on Heromorph and received a reply about about replacing the skin jpg and paint it blue then apply the FF logo. I can no longer find that post. This has worked to a degree. For some reason in the past when I attempted this updating the image in photoshop and then saving as a jpg and replacing the original modified image, it updated the image on the figure. However when I tried this recently. It did not update the image and POSER would not allow me to remove the old image.

If I have to accept applying an image of the Fantastic Four uniform directly on the skin image, then I will accept that. However I would like make the uniform to have a thickness. Is there a way to make a "cat suit" from the skin image? or make painted skin image thing appear to have thickness.

I had acquires some FREE poser figures from Animation.com. One of those figures the THING at <u>http://www.animotions.com/modules.php?op=modload&name=FreeStuff&file=index&do=showgall&gi</u> <u>d=5&offset=96</u>

It had to just recently downloaded the basic figure but not image/ Thing Bump2.jpg. It has the basic shape of the THING. It works well except for missing skin image. I assume I need a template of one of the POSER 5 figures. I did a web search but had no luck. I tried go back adn re-downlaoding it again. However now the links are invalid

As aside note it poses well so long as you only use POSER 5 poses. Whereas if I select other POSER figures they seem to pose well if I select POSER 6 or Poser 4 or 5 poses.

Any help would be appreciated

Noppie www.angrydogpress.net

Fantastic Four Poser at Animation.com they too have invalid links

http://www.animotions.com/modules.php?op=modload&name=FreeStuff&file=index&do=showgall&gi d=5&offset=36