

Heromorph

Forum: HM General Chit Chat Topic: DAZ3D and copyrights Subject: Re: DAZ3D and copyrights Posted by: Krasch Posted on: 2009/11/8 20:26:17

To be fair, there are several items there that are clearly inspired by Marvel or DC trademarked material and are close enough to copies so as to be pushing the envelope on trademark infringement.

But there's a huge difference between being inspired by material and making your own stuff like ionisys does, and USING copyrighted material to make said product. Something I'm sure he does not, especially after seeing the work on his multisuit from day 1 or so as a WIP.

And at the same time, there's plenty of stuff on DAZ's site clearly modelled after the LOTR movie gear, yet THAT seems ok. Either take issue with all "homage" material, or none.

Or maybe they don't want to potentially mess with the Mouse.