



Forum: HM General Chit Chat

Topic: Poser Pro 2014 Question - Cameras

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Posted by: JrMcDeath

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I have a scene that i created that has a few characters and props in it. For example:

Say I loaded Wonder Woman(A) first. Then I loaded Supergirl(B). Then I loaded a chair. Now, I have (A) in the middle of the scene and (B) off to the right a ways with the chair. When I click on the posing camera, it will focus/highlight the character,(A) or (B), that I have selected. Make sense?

However, when I click on (B), the posing camera focuses on her, but when I want to adjust the chair and I click on it, the posing camera jumps back to focusing on figure (A). Is there a way to keep the posing camera from jumping off of Figure (B) and the chair when I select the chair? Does that make any sense what so ever?

I tried to "Point" a camera at (B)'s hip, but that doesn't work worth squat. I just want a camera that will orbit around the chair, just like the posing camera will orbit around the selected character.

Help an non-3D brother out!!