



**Forum: HM General Chit Chat**

**Topic: Renders**

**Subject: Re: Renders**

Posted by: JrMcDeath

Posted on: 2018/7/10 9:46:54

That makes sense. Thanks. But it won't keep me from overlooking that grain when I am looking at 3D. It's the same way I am about photomanip and shitty edges. LOL