



Heromorph

Forum: HM General Chit Chat

Topic: Renders

Subject: Re: Renders

Posted by: JrMcDeath

Posted on: 2018/7/16 14:47:22

That's a lot of great info. Thanks!!

I wish DAZ hadn't gone to a proprietary file system. I don't want to switch to DAZ, but it looks like I might have to. I do so little 3D that I will probably stay with V4 and Poser.

Good to know the graininess might be fixed in the next update. It seems that DAZ is a system hog, from what y'all are saying, and I don't have a very powerful MAC. SOOOOOO.....